

**2020**  
**Cumberland Riflemen**  
**Individual Rattle Battle**  
**Match Schedule**



**Dates:** **Sunday: May 17 & 23, June 14 & 20, July 12.**

**Location:** **Cumberland Riflemen, Inc.**  
4030 East Main Street (Route 49)  
Millville, New Jersey 08332  
Directions can be found at [WWW.CumberlandRiflemen.com](http://WWW.CumberlandRiflemen.com)

For New Jersey Firearms Transportation Laws:  
[http://www.state.nj.us/njsp/about/fire\\_trans.html](http://www.state.nj.us/njsp/about/fire_trans.html)

**Rules:** Current CMP rules will govern the conduct of the match.

**Competition:** Open to all.

**Rifles Allowed:** Although this is a Service Rifle Match, we will allow any semi-automatic to enter.

**Classification:** None

**Categories:** None

**Awards:** None

**Registration:** Registration from 0800 - 0845 on 23 May and 20 June.  
Registration approx. 1130 (after completion of GSV match) on 17 May, 14 June  
and 12 July. Firing commences promptly at 0900 or 1300 depending on date.  
For registration contact Joe Burkel [j.burkel@comcast.net](mailto:j.burkel@comcast.net)

**Entry Fees:** \$15.00

**Challenges:** None

**Match Director:** Joe Burkel Contact at [j.burkel@comcast.net](mailto:j.burkel@comcast.net)

**Course of Fire: Individual Rattle Battle Match (60 shots) 1 target per shooter**

Course of Fire:	Stage	Distance	Position	Time Limit	Scoring
	First	600yds	Prone	50 seconds	4 points per hit
	Second	500yds	Prone	50 seconds	3 points per hit
	Third	300yds	Sitting/Kneeling	50 seconds	2 points per hit
	Fourth	200yds	Standing	50 seconds	1 point per hit

Targets that receive 10 or more hits will earn bonus points, 10 X number of targets With 10 or more hits.

**Note:** Any unused rounds or misses off silhouette target will be counted as zero points.

**Targets-** E Silhouette at 500 & 600 yards and F Silhouette at 300 & 200 yards.

**Range flow/commands:** Shooters will take their position on the 600-yard line as directed by match officials. Only shooters and match officials are permitted on the firing line. A 3 minute preparation period will precede the 600-yard stage only. After the prep period ends, the command to **LOAD AND BE READY** will be given. Targets will appear between 10 & 40 seconds after the command is given. Shooters may start firing as soon as targets Appear.

Every competitor will advance with the relay to the next stage moving forward abreast rifles unloaded, magazines removed, bolts locked open and muzzles kept elevated and pointed down range in a safe manner. All shooters will advance to the pits to perform pit duty for the next relay after their 200-yard stage. Last relay will pull pits for the first relay.

**Score Recording:** All scores will be relayed from the pits to the firing line to be recorded on score sheets at the end of each stage. Hits outside the silhouettes are not scored or marked. Ties are broken according to the highest score at 600yds, then at 500yds, etc.

**Competition Conditions: Ammunition.** Each competitor will start the match with 60 rounds, round count will be verified by match officials prior to relay start.

**Safety:** Eye and ear protection are required in pits.

**NOTE:** **10 round magazine restriction is in effect, all must be in compliance.**